



		Year 2 Yearly overview 2019/2020				Teacher: Ms. Nicola Monaghan	
		English	Maths	Science	Humanities	Art & DT	ICT
The Animal Kingdom	Term 1.1	<p>Stories with familiar settings:</p> <ul style="list-style-type: none"> Find and discuss new and interesting words in reading. Read and respond to question words. Enjoy, discuss and share opinions of books read together. <p>Non-Chronological Reports:</p> <ul style="list-style-type: none"> Find factual information from different formats, e.g. charts, labelled diagrams. Use features of chosen text type. Make simple notes from a selection of non-fiction texts, e.g. listing key words. 	<p>Number and problem solving:</p> <ul style="list-style-type: none"> Count, read, write and order numbers 1-100. Count on in 2s, 5s and 10s from any two-digit number. Add 4 or 5 small numbers together. Understand multiplication as repeated addition. <p>Measure and problem solving:</p> <ul style="list-style-type: none"> Estimate, measure and compare lengths. Know and understand units of time. 	<p>Plants and Animals around us:</p> <ul style="list-style-type: none"> Habitats Characteristics of animals Minibeasts Protecting our environment Healthy Eating 	<p>The Animal Kingdom:</p> <ul style="list-style-type: none"> The Earth Continents Oceans Endangered Species Climates Protecting the environment Arctic Explorers The Amazon 	<p>"It's a Jungle in Here"</p> <ul style="list-style-type: none"> Basic sketching techniques. Drawing and painting a variety of animals. Recreating animal markings and footprints. Henry Rousseau Group mural - Under the Sea. 	<p>Computer Skills</p> <ul style="list-style-type: none"> Parts of Desktop Mouse Keyboard Applications and Windows <p>Word Processing Skills</p> <ul style="list-style-type: none"> Typing Symbols and Save Editing Formatting Text
	Term 1.2	<p>Poetry with familiar settings:</p> <ul style="list-style-type: none"> Read, enjoy, discuss and compare poems. Focus on the rhyme and the rhythm in these poems. <p>Stories with familiar settings:</p> <ul style="list-style-type: none"> Predict story endings. Identify and describe story settings and characters, recognizing that they may be from different times and places. Make simple inferences from the words on the page. 	<p>Geometry and problem solving:</p> <ul style="list-style-type: none"> Sort, name, describe and draw a variety of 2d shapes. Identify 3d shapes in our environment. Identify reflective symmetry in patterns. <p>Measure and problem solving:</p> <ul style="list-style-type: none"> Estimate, compare and measure weights. Use appropriate mental strategies to solve problems. 	<p>The Earth and the Sun:</p> <ul style="list-style-type: none"> Our Solar System Movements of the Earth Group research project 	<p>Outer Space:</p> <ul style="list-style-type: none"> Our Solar System Space Travel Aircrafts of the past People in History 	<p>"Outer Space"</p> <ul style="list-style-type: none"> Planets display Building a rocket Stars and constellations. Negative space in art. 	<p>Internet</p> <ul style="list-style-type: none"> Search Images Copy and Paste Search Information <p>Online Safety</p> <ul style="list-style-type: none"> Safe Image Searching Staying Smart Online Personal Information What is Email?
Pirates	Term 2.1	<p>Dictionaries and Explanations:</p> <ul style="list-style-type: none"> Know how to use a dictionary correctly. Find information quickly. Build and use collections of interesting and significant words. 	<p>Handling data and problem solving:</p> <ul style="list-style-type: none"> Answer a question by collecting and recording data in lists and tables. Represent data in block graphs and pictograms. 	<p>Looking at Rocks:</p> <ul style="list-style-type: none"> Classifying rocks. Uses of rocks. Characteristics of rocks. Famous statues and monuments. 	<p>Pirates:</p> <ul style="list-style-type: none"> Seas around the world. Using maps and navigation Famous pirates 	<p>"Pirates"</p> <ul style="list-style-type: none"> Treasure maps. Sketching facial expressions and distinguishing characteristics. Portraits 	<p>Researching a topic:</p> <ul style="list-style-type: none"> Summarizing information Saving work Choosing websites

Straits International School

‘Non Mihi, Non Tibi, Sed Nobis / Not For You, Not For Me, But For US’



Fantasy	Term 2.2	<p>Traditional Tales from different cultures:</p> <ul style="list-style-type: none"> Write a story with planned structure, characters and setting, interesting words and phrases, a variety of connecting words, and words to signal the passing of time. Begin to use dialogue in stories. <p>Poetry from significant authors:</p> <ul style="list-style-type: none"> Read a variety of poems and comment on rhythm and rhyme. Recite favourite poems. Compare and contrast different poems. 	<p>Number and Problem solving:</p> <ul style="list-style-type: none"> Find and learn by heart all number pairs to 10 and 20. Understand division as grouping and use the division sign correctly. Recall 2, 5 and 10 times tables. <p>Measure and Problem solving:</p> <ul style="list-style-type: none"> Recognise all coins and notes. Use money notation Solve word problems related to money. 	<p>Light and Dark:</p> <ul style="list-style-type: none"> Making shadows Sources of light Movements of the sun 	<p>Fantasy:</p> <ul style="list-style-type: none"> Myths and legends Castles and Knights People in History 	<p>“Fantasy worlds”</p> <ul style="list-style-type: none"> Building and designing castles. Clay Modelling Stop animation 	<p>“Introduction to coding”</p> <ul style="list-style-type: none"> Code.org - stages 1 and 2 Logging on/off websites. Saving passwords
Transport	Term 3.1	<p>Stories by significant children's authors:</p> <ul style="list-style-type: none"> Enjoy, discuss and share opinions of books read together. Find and discuss new and interesting words in reading. Broaden the range of books read and begin to develop likes and dislikes. <p>Instructions:</p> <ul style="list-style-type: none"> Experience giving instructions and using sequencing language. Write instructions with appropriate features for the text type. 	<p>Number and problem solving:</p> <ul style="list-style-type: none"> Recognise halves and quarters. Find halves and quarters of shapes and small numbers. Share objects between groups to see if there are any left over. Work out division and multiplication facts for the 3 and 4 times tables. <p>Geometry and Problem solving:</p> <ul style="list-style-type: none"> Make a variety of 3d shapes. Draw vertical and horizontal lines of symmetry. 	<p>Changing Materials:</p> <ul style="list-style-type: none"> Man-made vs. natural materials. Melting/Freezing Pushing/Pulling Classifying and sorting materials. 	<p>Transport:</p> <ul style="list-style-type: none"> Comparing modes of transport. Exploring uses of transport Famous inventors Building Bridges 	<p>“Transport”</p> <ul style="list-style-type: none"> Sewing and stitching Building bridges Mosaic Transport collage 	<p>**Link with English unit on story writing</p> <ul style="list-style-type: none"> Use Adobe platforms to create and provide illustrations for short stories. Edit and save work.
Great inventors	Term 3.2	<p>Poems with language Play:</p> <ul style="list-style-type: none"> Write a poem based on a model. Re-read and improve own writing. 	<p>Measure and problem solving:</p> <ul style="list-style-type: none"> Estimate, compare and measure capacities. Solve problems related to capacity. <p>Handling data and Problem Solving:</p> <ul style="list-style-type: none"> Read and create Carroll and Venn diagrams with one sorting rule. 	<p>Electricity:</p> <ul style="list-style-type: none"> Thomas Edison Circuits Uses for electricity 	<p>Great Inventors/People in History:</p> <ul style="list-style-type: none"> Alexander Graham Bell Rachel Carson Alexander Fleming 	<p>“Great Inventors”</p> <ul style="list-style-type: none"> Michelangelo Leonardo da Vinci Designing robots. 	<p>**Link with Humanities and Science unit on Great Inventors:</p> <ul style="list-style-type: none"> Look at advances in technology over the years.